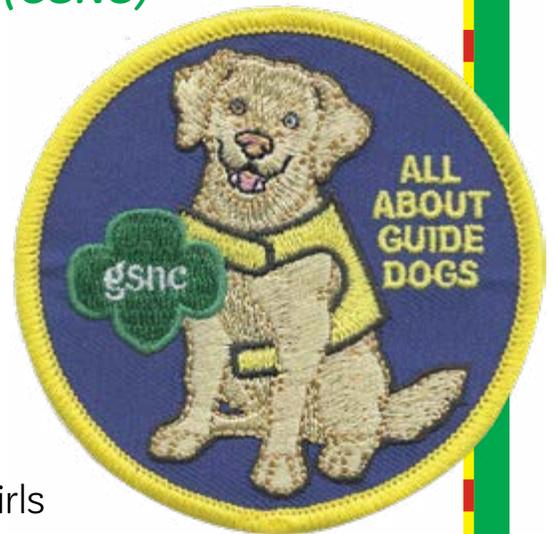


All About Guide Dogs Patch Program Guide

*Created by Girl Scout Jane G., in collaboration with
Girl Scouts of Nassau County (GSNC)*

As part of a special program at her school, Jane completed an independent study project and she chose to do it all about guide dogs! After hearing stories about her dad's friend Jim and his guide dogs, Jane was intrigued. She set out to learn more about guide dogs which led her to her project idea, a patch program that teaches girls about guide dogs.



Jane made sure that this opportunity would go beyond her school project. She decided to present her project to the staff at GSNC, and over time, was able to collaborate with them to expand and develop the *All About Guide Dogs* patch program.

All About Guide Dogs is for girls in grades K-8 and teaches them about the importance of guide dogs, and offers collaborative, hands-on activities to learn about them.

Follow the guide on the next page to know what requirements your troop needs to follow in order to earn the patch program.

Age Level Requirements:

Girl Scout	Discover	Connect	Take Action
Daisy	2 Activities	1 Activity	1 Activity
Brownie	3 Activities	1 Activity	1 Activity
Junior	3 Activities	2 Activities	1 Activity
Cadette	3 Activities	3 Activities	1 Activity

Daisy



DISCOVER (*Choose two activities in this section*)

1. **Memory Game**

Materials needed:

- **All About Guide Dogs Memory Card Game** (Included in the GSNC kit)

Important: If you are printing out the *All About Guide Dogs Memory Card Game*, be sure to **print out two sets** of the level you need.

Start the activity:

- Using the *All About Guide Dogs Memory Card Game*, follow the instructions to teach the girls about basic guide dog facts. Then discuss with them what they learned.

2. Reading or Visual Activity

Materials Needed:

- A book at the kindergarten or first grade level that teaches girls about basic guide dog facts. (The book, *Guide Dogs* by Jessica Rudolph included in the GSNC kit)

OR

- A video, teaching girls about basic guide dog facts. Here's a great video for the girls to watch.

<https://youtu.be/PW2duKZChA8>

Start the activity:

- Read a book to the girls that teaches them about basic guide dog facts, then discuss with them what they learned.

OR

- Show the girls a video teaching them about basic guide dog facts, then discuss with them what they learned.

3. Puppy Raiser Action Game

Materials needed:

- The *Puppy Raiser Action Game* (Included in the GSNC kit)

Start the activity:

- Play the *Puppy Raiser Action Game* with the girls to teach them about becoming a puppy raiser. Then discuss with them what they learned.



CONNECT (Choose one activity in this section)

1. Obstacle Course

Materials Needed:

- Several small objects used as obstacles
- Harnesses, enough for girls to share (Included in the GSNC kit)
Here's *instructions on how to make a harness* (page 82)
and a picture of *how to use one* (page 83).
- Blindfolds, enough for girls to share (Included in the GSNC kit)
- Medium size open space during troop meeting to act out scenario

Preparation:

- Using several small sized objects, lay out an obstacle course. Then partner up the girls.

Introduction to the girls:

Leader says:

- “In real life, a guide dog and the person that receives a guide dog, also known as the dog’s handler, go through training to do every day activities. Since troops can’t attend trainings, we have to do things differently.”

Leader says:

- “One girl is going to be acting as the handler and the other as the guide dog. We are going to be moving through an obstacle course together, so you can understand what it feels like to move without sight, while also helping someone without it.”

Start the Activity:

- If she is comfortable, blindfold one of the girls to act as the handler, or ask her to close her eyes, and also provide her with a harness to use. Have the other girl play the role as the guide dog in the harness.
- While each pair moves through the obstacle course, explain that although this doesn't happen in real life, the girl acting as the guide dog will be giving directions on where to go through the obstacle course to the girl acting as the blind person.
- The girl acting as the guide dog, must be on the left side of the girl acting as the handler. If time allows, have each girl go through the course once as the handler and guide dog.

2. An Experience Without Sight

Materials Needed:

- 8 1/2 x 11 paper for each girl
- Pencil for each girl

Introduction to the girls:

Leader says:

- “We are going to do an activity that will help us understand how a blind or visually impaired person may feel while doing certain things throughout the day.”

Leader says:

- “Whenever you meet someone blind or visually impaired with or without a guide dog, you can share your experience of what you have learned about not having sight.”

Start the activity

- Have each girl draw a picture of their choice. Tell them to close their eyes and have them draw the same picture.
- Once finished, have them share how they felt drawing the picture without their sight and any challenges they faced.
- Explain to them that people that are blind or visually impaired experience challenges like this every day.

3. True or False Etiquette Game

Materials Needed:

- ***Six true or false questions about guide dog etiquette***
(Included in the GSNC kit printed on hand-held signs. The correct answer is on the inside of the sign)
- Enough space for girls to stand in a single file line

Preparation:

- Have the girls stand in a single file line, in no particular order



Start the Activity:

- Ask the girls the first true or false etiquette question
- If the girls think the question is true, have them take one step to the left. If they think it's false, have them take one step to the right. Then reveal the correct answer.
- Repeat this process with each question. Once finished, discuss with them what they learned.

TAKE ACTION *(Choose one activity in this section)*

1. Teach other kids about how to behave properly around guide dogs by creating a skit to learn what to do and not to do.
2. Create a poster about what you have learned about guide dogs and share the important tips with another Girl Scout troop.
3. Create a story about a guide dog and their owner and share with your friends. In your story make sure you include some facts about what you learned.

Brownies



DISCOVER (Choose three activities in this section)

1. Memory Game

Materials needed:

- *All About Guide Dogs Memory Card Game* (Included in the GSNC kit)

Important: If you are printing out the *All About Guide Dogs Memory Card Game*, be sure to **print out two sets** of the level you need.

Start the activity:

- Using the *All About Guide Dogs Memory Card Game*, follow the instructions to teach the girls about basic guide dog facts. Then discuss with them what they learned.



2. Reading or Visual Activity

Materials Needed:

- A book at the second or third grade level that teaches girls about basic guide dog facts (The book, *Guide Dogs* by Kara Laughlin is included in the GSNC kit)

OR

- A video, teaching girls about basic guide dog facts. Here's a great video for girls to watch:

<https://youtu.be/PW2duKZChA8>

Start the activity:

- Read a book to the girls that teaches them about basic guide dog facts, then discuss with them what they learned.

OR

- Show the girls a video teaching them about basic guide dog facts, then discuss with them what they learned.

3. Puppy Raiser Action Game

Materials needed:

- The *Puppy Raiser Action Game* (Included in the GSNC kit)

Start the activity:

- Play the *Puppy Raiser Action Game* with the girls to teach them about becoming a puppy raiser. Then discuss with them what they learned.

4. Trivia Toss

Materials Needed:

- Two bean bags (Included in the GSNC kit)
- **Six trivia questions about guide dogs** (Included in the GSNC kit printed on hand-held signs)
- **Three possible answers to choose from per question, one correct and two incorrect**, each printed on a piece of paper (The correct answer is stated on the inside of the hand-held signs, and each possible answer is printed out on a piece paper in the GSNC kit)
- Area enough for two separate groups to work

Preparation:

- Separate girls in two groups each with a trivia questions about guide dogs. Place each question above the three answer choices in front of the girls.
- Give each group one bean bag.
- Before starting, let the girls know that all of them may not get to use the bean bag in this activity, but will be working in teams.
- One leader should work with each team.

See **Trivia Toss game arrangement** (page 88)

Start the activity:

- Ask the group the first trivia question, then have them discuss what they think is the answer. Have one girl from the group throw the bean bag next to the answer they think is correct.
- Reveal the answer to the group. Repeat the process until all questions are answered.
- Discuss the information learned with the girls.

CONNECT *(Choose one activity in this section)*

1. Obstacle Course

Materials Needed:

- Several medium sized objects used as obstacles
- Blindfolds, enough for sharing (Included in the GSNC kit)
- Harnesses, enough for girls to share (Included in the GSNC kit)
Here's ***instructions on how to make a harness*** (page 82) and a picture of ***how to use one*** (page 83).
- Medium size open space during troop meeting to act out scenario

Preparation:

- Using the objects, lay out an obstacle course. Then partner up the girls into pairs.

Introduction to the girls:

Leader says:

- “In real life, a guide dog and the person that receives a guide dog, also known as the dog’s handler, go through training to do every day activities. Since troops can’t attend trainings, we have to do things differently.”

Leader says:

- “One girl is going to be acting as the handler and the other as the guide dog. We are going to be moving through an obstacle course together, so you can understand what it feels like to move without sight, while also helping someone without it.”

Start the Activity:

- If she is comfortable, blindfold one of the girls to act as the handler, or ask her to close her eyes, and also provide her with a harness to use. Have the other girl play the role as the guide dog in the harness.
- While each pair moves through the obstacle course, explain that although this doesn’t happen in real life, the girl acting as the guide dog will be giving directions on where to go through the obstacle course to the girl acting as the blind person.
- The girl acting as the guide dog, must be on the left side of the girl acting as the handler. If time allows, have each girl go through the course once as the handler and guide dog.
- Now see what happens when a guide dog decides to disobey its handler in a situation, this is called “intelligent disobedience.” Explain the following to the girls. Guide dogs are trained to work alongside traffic to help develop the dog’s awareness and danger of moving vehicles. They are taught to avoid approaching traffic, and if it is unsafe, to disobey their handlers command to go forward.

- Have the girls go back through the course, but now when they get to the toy car in the obstacle course, the guide dog should refuse to go, since walking towards a car is a dangerous situation.

2. An Experience Without Sight

Materials Needed:

- 8 1/2 x 11 paper for each girl
- Pencil for each girl

Introduction to the girls:

Leader says:

- “We are going to do an activity that will help us understand how a blind or visually impaired person feels while doing certain things throughout the day.”

Leader says:

- “Whenever you meet someone blind or visually impaired with or without a guide dog, you can share your experience of what you have learned about not having sight.”

Start the activity:

- Have each girl write her name on a piece of paper and then ask the girls to close their eyes and write their names again.
- Once finished, have them share how they felt writing their names without their sight and what challenges they faced.

3. True or False Etiquette Game

Materials Needed:

- *Six true or false questions about guide dog etiquette*
(Included in the GSNC kit printed on hand-held signs. The correct answer is on the inside of the sign)
- Enough space for girls to stand in a single file line

Preparation:

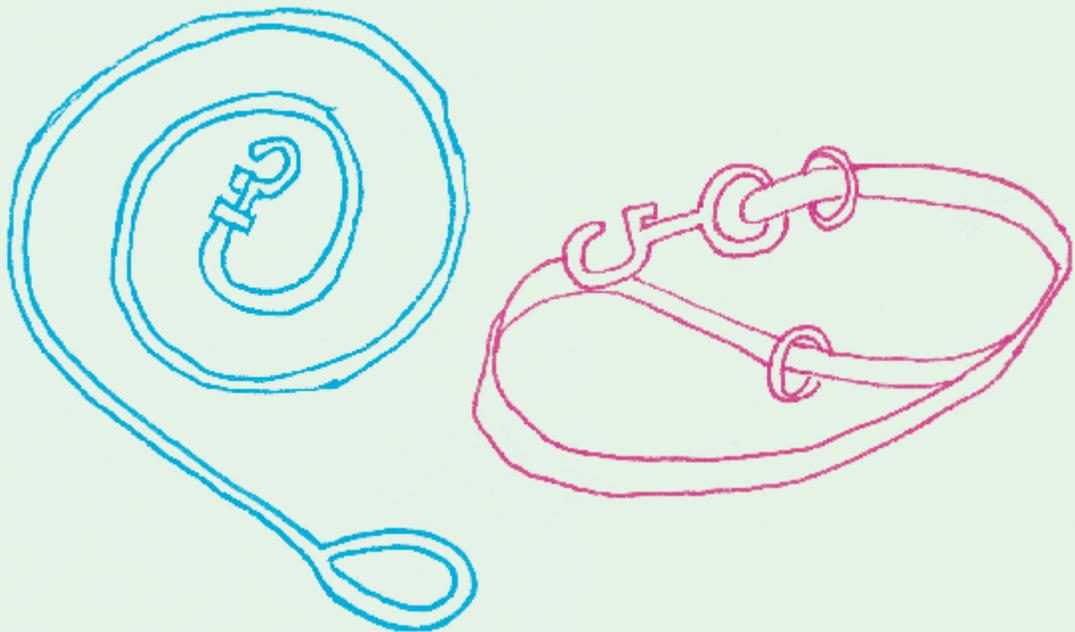
- Have the girls stand in a single file line, in no particular order.

Start the Activity:

- Ask the girls the first true or false etiquette question.
- If the girls think the question is true, have them take one step to the left. If they think it's false, have them take one step to the right. Then reveal the correct answer.
- Repeat this process with each question. Once finished, discuss with them what they learned.

TAKE ACTION *(Choose one activity in this section)*

1. Teach girls in kindergarten or first grade about how to act around guide dogs by creating a skit to learn what to do and not do.
2. Create a poster about what you've learned about guide dogs and put it up in a school, library or other place in your community.
3. Create a story or a skit about a guide dog and their owner, and share it with a Daisy or Brownie troop. In your story or skit make sure you include some facts about what you learned.



Juniors



DISCOVER (Choose three activities in this section)

1. Memory Game

Materials Needed:

- **All About Guide Dogs Memory Card Game** (Included in the GSNC kit)

If you are printing out the *All About Guide Dogs Memory Card Game*, be sure to **print out two sets** of the level you need.

Start the activity:

- Using the *All About Guide Dogs Memory Card Game*, follow the instructions to teach the girls about basic guide dog facts. Then discuss with them what they learned.

2. Reading or Visual Activity

Materials Needed:

- A book at the fourth or fifth grade level that teaches girls about guide dogs. (The book, *Animals with Jobs-Guide Dogs* by Judith Janda Presnall is included in the GSNC kit)

OR

- Internet Access, to watch two videos about guide dogs and their owners.

Start the activity:

- Have the girls read a book about guide dogs, or watch two videos about guide dogs. Discuss with the girls what they learned.
- If you are viewing the videos online, the following will take you to the choice of several videos to watch. Visit the [Guide Dog Foundation's website](#), click “Events & News”, then click “Graduate Stories”, and then scroll down on the page to where it says “Video Testimonials.”

3. Puppy Raiser Action Game

Materials needed:

- The [Puppy Raiser Action Game](#) (Included in the GSNC kit)

Start the activity:

- Play the *Puppy Raiser Action Game* with the girls to teach them about becoming a puppy raiser. Then discuss with them what they learned.



4. Trivia Toss

Materials Needed:

- Two bean bags (Included in the GSNC kit)
- *Six trivia questions about guide dogs* (Included in the GSNC kit printed on hand-held signs)
- *Three possible answers to choose from per question, one correct and two incorrect*, each printed on a piece of paper (The correct answer is stated on the inside of the hand-held signs, and each possible answer is printed out on a piece paper in the GSNC kit)
- Area enough for two separate groups to work

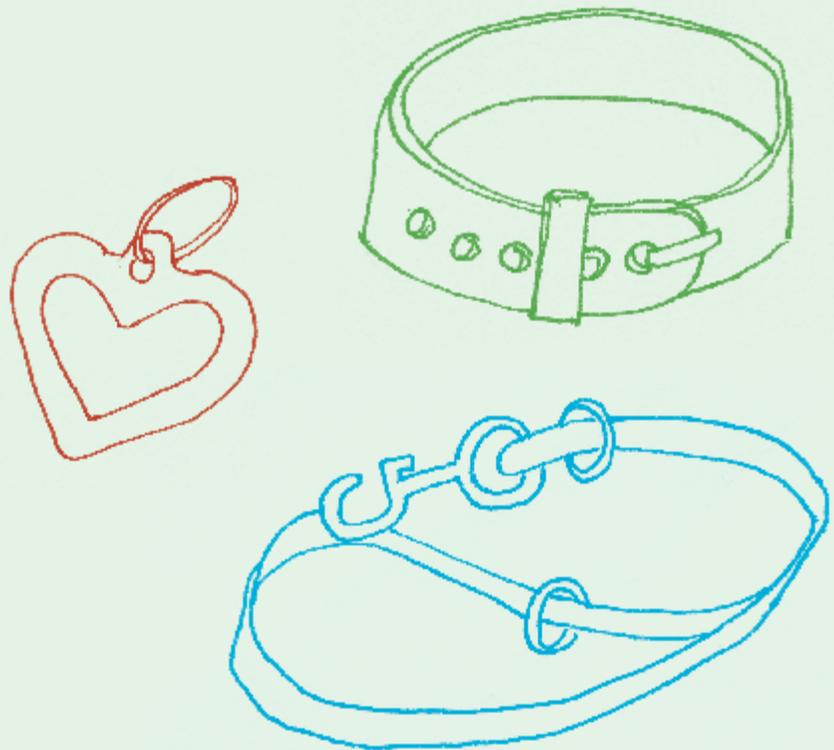
Preparation:

- Separate girls in two groups each with a trivia questions about guide dogs. Place each question above the three answer choices in front of the girls.
- Give each group one bean bag.
- Before starting, let the girls know that all of them may not get to use the bean bag in this activity, but will be working in teams.
- One leader should work with each team.

See *Trivia Toss game arrangement* (page 88)

Start the activity:

- Ask the group the first trivia question, then have them discuss what they think is the answer. Have one girl from the group throw the bean bag next to the answer they think is correct.
- Reveal the answer to the group. Repeat the process until all questions are answered.
- Discuss the information learned with the girls.



CONNECT (*Choose one activity in this section*)

1. Obstacle Course

Materials Needed:

- Several medium sized objects used as obstacles
- Blindfolds, enough for sharing (Included in the GSNC kit)
- Harnesses, enough for girls to share (Included in the GSNC kit)
Here's ***instructions on how to make a harness*** (page 82)
and a picture of ***how to use one*** (page 83).
- Medium size open space during troop meeting to act out scenario

Preparation:

- Using the objects, lay out an obstacle course. Then partner up the girls into pairs.

Introduction to the girls:

Leader says:

- “In real life, a guide dog and the person that receives a guide dog, also known as the dog’s handler, go through training to do every day activities. Since troops can’t attend trainings, we have to do things differently.”

Leader says:

- “One girl is going to be acting as the handler and the other as the guide dog. We are going to be moving through an obstacle course together, so you can understand what it feels like to move without sight, while also helping someone without it.”

Start the Activity:

- If she is comfortable, blindfold one of the girls to act as the handler, or ask her to close her eyes, and also provide her with a harness to use. Have the other girl play the role as the guide dog in the harness.
- While each pair moves through the obstacle course, explain that although this doesn't happen in real life, the girl acting as the guide dog will be giving directions on where to go through the obstacle course to the girl acting as the blind person.
- The girl acting as the guide dog, must be on the left side of the girl acting as the handler. If time allows, have each girl go through the course once as the handler and guide dog.
- Now see what happens when a guide dog decides to disobey its handler in a situation, this is called "intelligent disobedience." Explain the following to the girls. Guide dogs are trained to work alongside traffic to help develop the dog's awareness and danger of moving vehicles. They are taught to avoid approaching traffic, and if it is unsafe, to disobey their handlers command to go forward.
- Have the girls go back through the course, but now when they get to the toy car in the obstacle course, the guide dog should refuse to go, since walking towards a car is a dangerous situation.

2. An Experience Without Sight

Materials Needed:

- 8 1/2 x 11 paper for each girl
- Pencil for each girl

Start the activity:

- Have each girl write a brief letter to the person next to her of at least four sentences.
- Tell the girls to close their eyes and ask each of them to write the note again.
- Once finished, have them compare and contrast the writing. Talk about how it felt writing without their sight and any challenges they faced.

3. True or False Etiquette Game

Materials Needed:

- ***Six true or false questions about guide dog etiquette***
(Included in the GSNC kit printed on hand-held signs. The correct answer is on the inside of the sign)
- Enough space for girls to stand in a single file line

Preparation:

- Have the girls stand in a single file line, in no particular order

Start the Activity:

- Ask the girls the first true or false etiquette question
- If the girls think the question is true, have them take one step to the left. If they think it's false, have them take one step to the right. Then reveal the correct answer.
- Repeat this process with each question. Once finished, discuss with them what they learned.

TAKE ACTION *(Choose one activity in this section)*

1. Create a story or skit about a guide dog and their owner, and share it with a Daisy or Brownie troop. Be sure to include some facts about what you learned.
2. Teach your parents and leaders about puppy trainers and how someone can become one.
3. Lead two "Discover" activities from this patch program for a Daisy or Brownie troop.



Cadettes



DISCOVER (Choose three activities in this section)

1. Memory Game

Materials Needed:

- *All About Guide Dogs Memory Card Game* (Included in the GSNC kit)

Important: If you are printing the *All About Guide Dogs Memory Card Game*, be sure to **print out two sets** of the level you need.

Start the activity:

- Using the *All About Guide Dogs Memory Card Game*, follow the instructions teaching girls about basic guide dog facts. Then discuss with the girls what they learned.

2. Reading Activity/Visual Stories

Materials Needed:

- A book at a sixth, seventh or eighth grade level that teaches girls about basic guide dog facts
- OR
- Internet access, to watch two videos about guide dogs and their owners

Start the activity:

- Have the girls read a book about guide dogs, or watch three videos about guide dogs. Discuss with the girls what they learned.
- If you are viewing the videos online, the following will take you to the choice of several videos to watch. Visit the **Guide Dog Foundation's website**, click "Events & News", then click "Graduate Stories", and then scroll down on the page to where it says "Video Testimonials."

3. Puppy Raiser Action Game

Materials needed:

- The **Puppy Raiser Action Game** (Included in the GSNC kit)

Start the activity:

- Play the *Puppy Raiser Action Game* with the girls to teach them about becoming a puppy raiser. Then discuss with them what they learned.

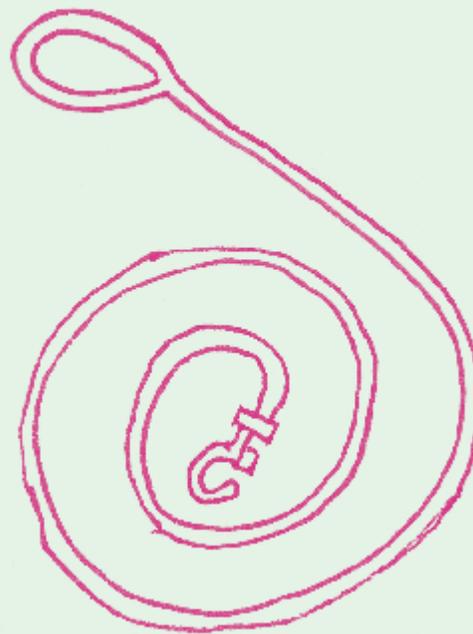
4. Trivia Time

Materials Needed:

- **Six trivia questions about guide dogs** (Included in the GSNC kit on hand-held signs)
- **Three answers to choose from per question, one correct and two incorrect** (Included in the GSNC kit on hand-held signs)

Start the activity:

- Ask the girls as a group the first trivia question, then have them guess which answer they think is correct.
- Then reveal the correct answer to them.
- Repeat the process until all questions are answered.
- Discuss the information learned with the girls.



CONNECT (*Choose three activities in this section*)

11. Obstacle Course

Materials Needed:

- Several large sized objects used as obstacles
- Blindfolds, enough for sharing (Included in the GSNC kit)
- Harnesses, enough for girls to share (Included in the GSNC kit)
Here's ***instructions on how to make a harness*** (page 82) and a picture of ***how to use one*** (page 83).
- Medium size open space during troop meeting to act out scenario

Preparation:

- Using the objects, lay out an obstacle course. Then partner up the girls into pairs.

Introduction to the girls:

Leader says:

- “In real life, a guide dog and the person that receives a guide dog, also known as the dog’s handler, go through training to do every day activities. Since troops can’t attend trainings, we have to do things differently.”

Leader says:

- “One girl is going to be acting as the handler and the other as the guide dog. We are going to be moving through an obstacle course together, so you can understand what it feels like to move without sight, while also helping someone without it.”

Start the Activity:

- If she is comfortable, blindfold one of the girls to act as the handler, or ask her to close her eyes, and also provide her with a harness to use. Have the other girl play the role as the guide dog in the harness.
- While each pair moves through the obstacle course, explain that although this doesn't happen in real life, the girl acting as the guide dog will be giving directions on where to go through the obstacle course to the girl acting as the blind person.
- The girl acting as the guide dog, must be on the left side of the girl acting as the handler. If time allows, have each girl go through the course once as the handler and guide dog.
- Now see what happens when a guide dog decides to disobey its handler in a situation, this is called "intelligent disobedience." Explain the following to the girls. Guide dogs are trained to work alongside traffic to help develop the dog's awareness and danger of moving vehicles. They are taught to avoid approaching traffic, and if it is unsafe, to disobey their handlers command to go forward.
- Have the girls go back through the course, but now when they get to the toy car in the obstacle course, the guide dog should refuse to go, since walking towards a car is a dangerous situation.

2. An Experience Without Sight

Materials Needed:

- 8 1/2 x 11 paper for each girl
- Pencil for each girl

Start the activity:

- Have each girl write a brief letter to the person next to her of at least four sentences. Tell the girls to close their eyes and ask her to write the note again.
- Once finished, have them compare and contrast the writing and how they felt writing without their sight and any challenges they faced.

3. True or False Etiquette Game

Materials Needed:

- *Six true or false questions about guide dog etiquette*
(Included in the GSNC kit printed on hand-held signs. The correct answer is on the inside of the sign)
- Enough space for girls to stand in a single file line

Preparation:

- Have the girls stand in a single file line, in no particular order

Start the Activity:

- Ask the girls the first true or false etiquette question
- If the girls think the question is true, have them take one step to the left. If they think it's false, have them take one step to the right. Then reveal the correct answer.
- Repeat this process with each question. Once finished, discuss with them what they learned.

4. Meet a Puppy-in-Training or Guide Dog

Start the activity:

- Invite a puppy trainer or guide dog owner to come to your meeting, to share what a day is like for a guide dog. Each girl should also develop a question to ask the trainer or owner, and write down his/her answer.

TAKE ACTION *(Choose one activity in this section)*

1. Teach your parents, leaders and friends about what puppy trainers do and how someone can become one. Spread the word by handing out the puppy raising brochures to businesses in your community, found on the [Guide Dog Foundation's website](#) (Go to “Events & News” then “Publications.”)
2. Create a comic book about guide dogs, then make copies to share with younger Girl Scout troops.
3. Lead this patch program for a Daisy or Brownie Troop. No more than four Cadettes should work together with the same group.

All About Guide Dogs Memory Card Game

*(Scroll to page 32 to print the Daisy/Brownie cards,
and page 59 for Junior/Cadettes cards)*

RULES:

1. Mix up all the cards.
2. Lay them in rows, face down.
3. Have each girl turn over any two cards.
4. If the two cards match, keep them.
5. If they don't match, turn them back over.
6. Try to remember what was on each card and where it was.
7. As the other players take their turns, remind the girls to watch and remember the cards they flip for their next turn.
8. The game is over when all the cards have been matched.
9. The player with the most matches wins.



CARD 1 FRONT



Male and female Labrador Retrievers, Golden Retrievers, Lab/Golden crosses, and Standard Poodles are the types of dogs that become guide dogs.

CARD 1 BACK



CARD 2 FRONT

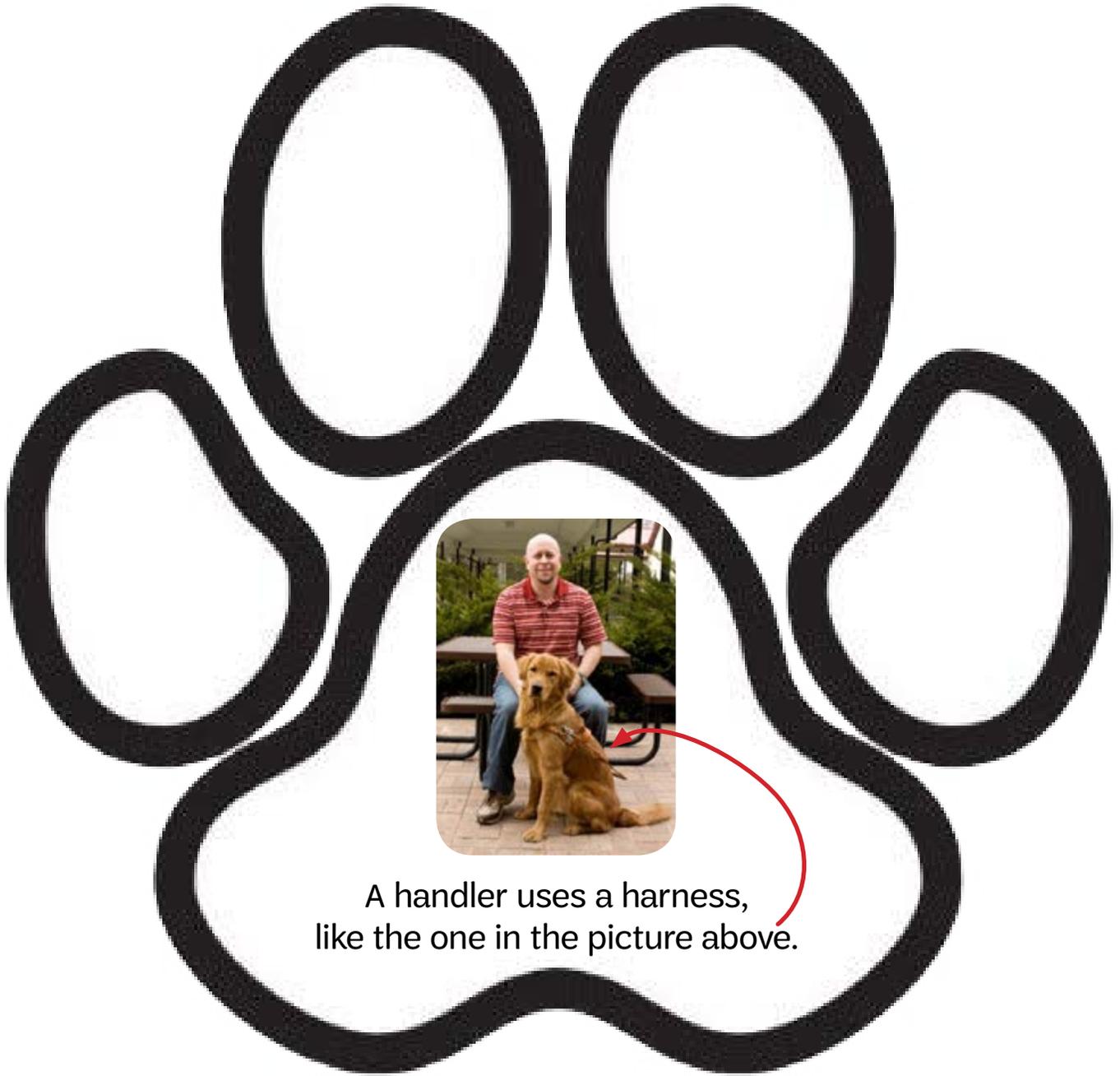


Guide Dog Foundation
in Smithtown, NY.

CARD 2 BACK



CARD 3 FRONT



A handler uses a harness,
like the one in the picture above.

CARD 3 BACK



CARD 4 FRONT



Poodles are guide dogs
for people with allergies.

CARD 4 BACK



CARD 5 FRONT



Keep guide dogs hydrated in hot weather.

CARD 5 BACK



CARD 6 FRONT



Puppy in training

CARD 6 BACK



CARD 7 FRONT



This is Vito Vero, the first person to graduate from the Guide Dog Foundation in Smithtown, NY.

CARD 7 BACK



CARD 8 FRONT

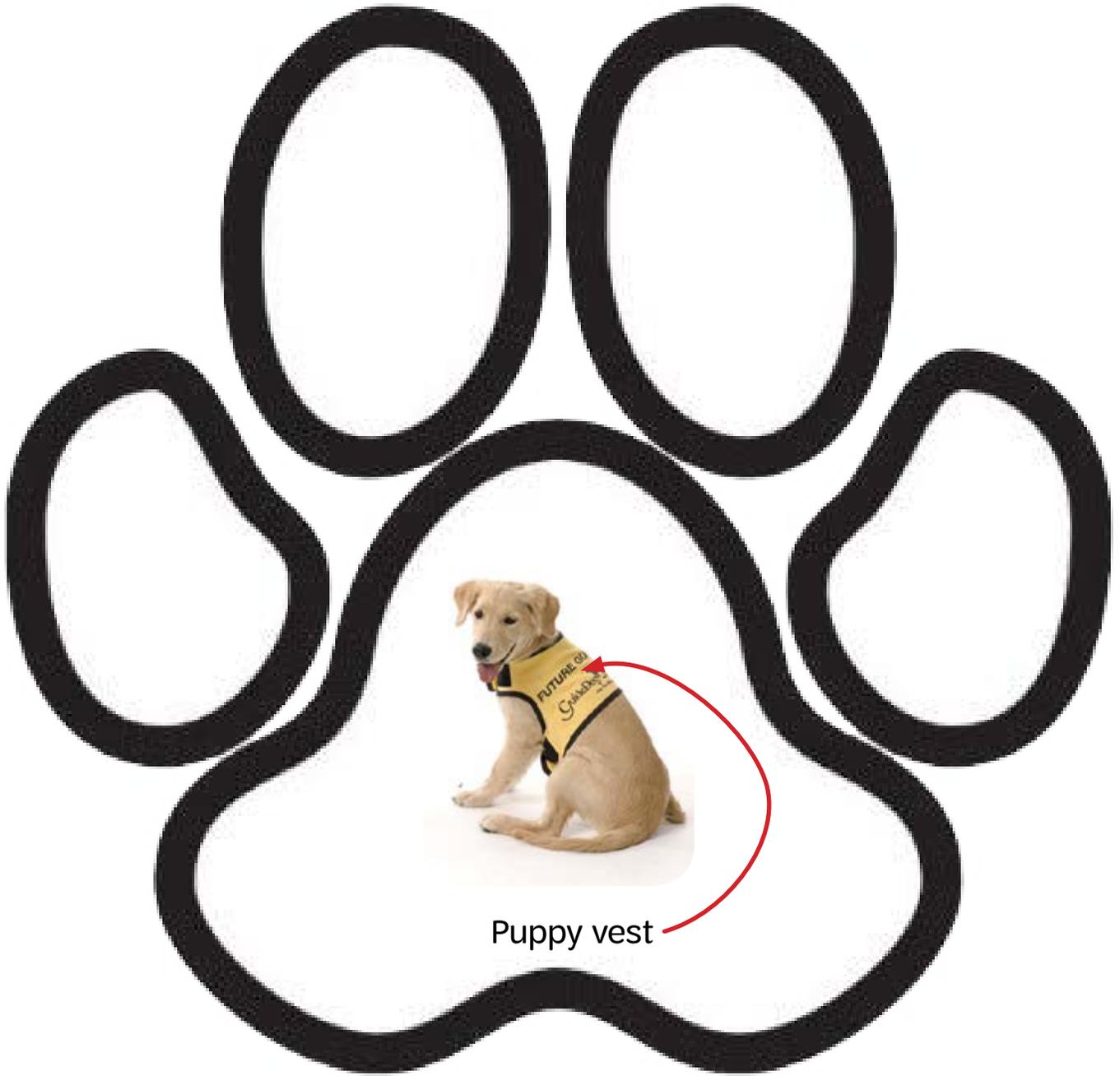


Guide dogs help their handlers
do things like cross the street.

CARD 8 BACK



CARD 9 FRONT



Puppy vest

CARD 9 BACK



CARD 10 FRONT



This is a guide dog and its handler.

CARD 10 BACK



CARD 11 FRONT

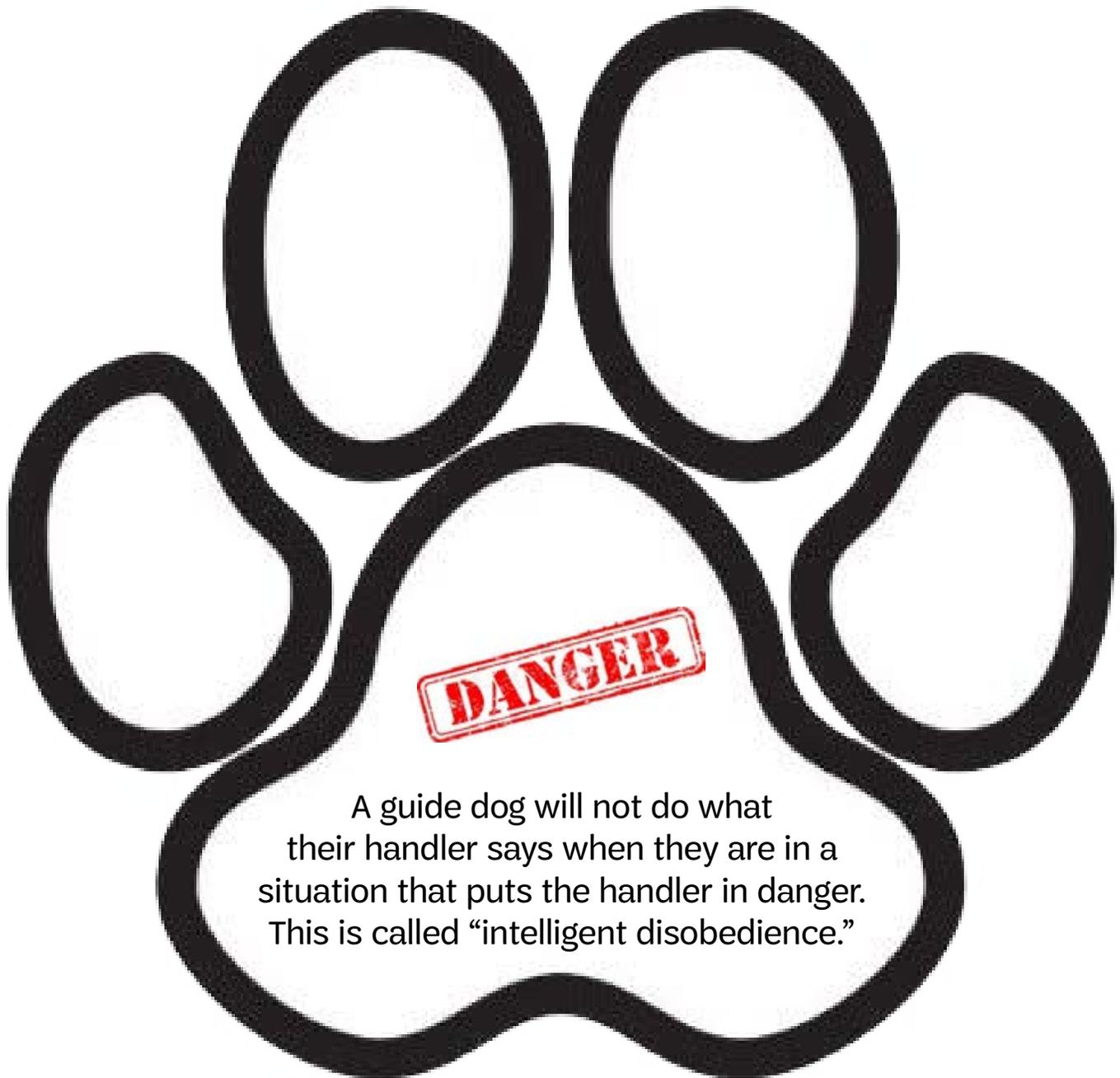


A handler learns how to communicate with their guide dog by going through training at the Guide Dog Foundation.

CARD 11 BACK



CARD 12 FRONT



A guide dog will not do what their handler says when they are in a situation that puts the handler in danger. This is called “intelligent disobedience.”

CARD 12 BACK



CARD 1 FRONT



Male and female Labrador Retrievers,
Golden Retrievers, Lab/Golden crosses, and
Standard Poodles are the types of dogs
that become guide dogs.

CARD 1 BACK



CARD 2 FRONT



A guide dog can't read traffic signs.
It follows directions from its handler instead.

CARD 2 BACK



CARD 3 FRONT



A harness helps the guide dogs handler steer him/her.

CARD 3 BACK



CARD 4 FRONT



When you see
a guide dog,
do not touch it
without permission from its handler.

CARD 4 BACK



CARD 5 FRONT



CARD 5 BACK



CARD 6 FRONT



This is what a puppy
in training looks like.

CARD 6 BACK



CARD 7 FRONT



A guide dogs partner is also known as its handler, like the one in the picture above.

CARD 7 BACK



CARD 8 FRONT



A guide dog helps its handler cross a busy street by walking in a straight line.

CARD 8 BACK



CARD 9 FRONT



CARD 9 BACK



CARD 10 FRONT



The Guide Dog Foundation
DOES NOT train
people's pets to become guide dogs.

CARD 10 BACK



CARD 11 FRONT



A handler learns how to communicate with their guide dog by going through training at the Guide Dog Foundation.

CARD 11 BACK



CARD 12 FRONT



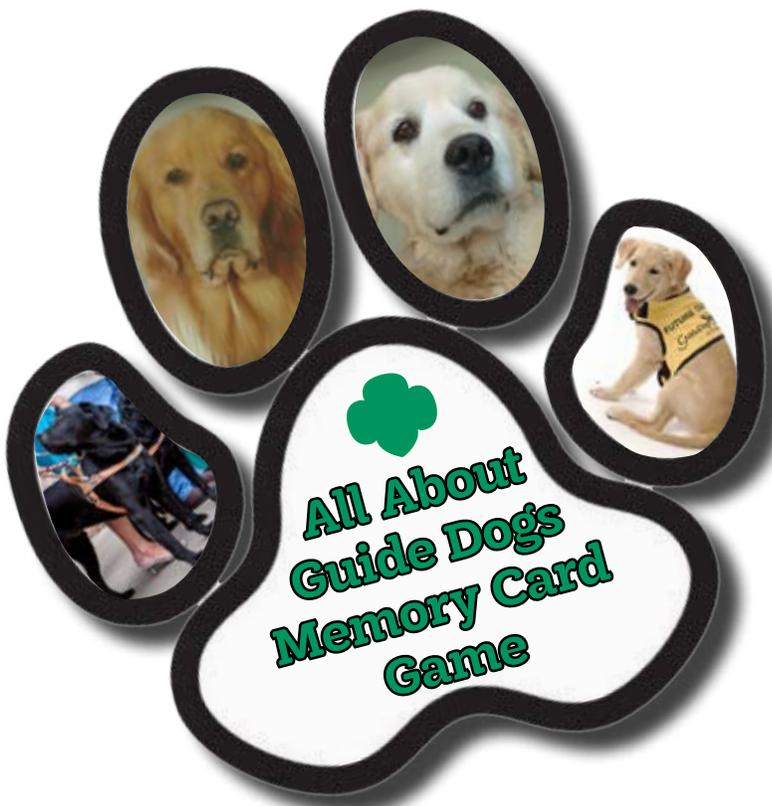
CARD 12 BACK





RULES:

1. Mix up all the cards.
2. Lay them in rows, face down.
3. Have each girl turn over any two cards.
4. If the two cards match, keep them.
5. If they don't match, turn them back over.
6. Try to remember what was on each card and where it was.
7. As the other players take their turns, remind the girls to watch and remember the cards they flip for their next turn.
8. The game is over when all the cards have been matched.
9. The player with the most matches wins.



RULES:

1. Mix up all the cards.
2. Lay them in rows, face down.
3. Have each girl turn over any two cards.
4. If the two cards match, keep them.
5. If they don't match, turn them back over.
6. Try to remember what was on each card and where it was.
7. As the other players take their turns, remind the girls to watch and remember the cards they flip for their next turn.
8. The game is over when all the cards have been matched.
9. The player with the most matches wins.



How to Make a Harness

Supplies: Fleece, Plastic Hanger (kid-sized or adult), Scissors (Fabric scissors are best).

Optional: Needle and thread

STEPS:

Cut three long strips of fleece. They should be about 1- 1.5 inches wide and 54 inches long. You can estimate these dimensions.

1. Tie the three strips of fleece together at one end.
2. Tightly braid the three strips.
3. Tie another knot at the end.
4. Connect the braid to the bottom of the hanger in two places. There are two ways to do this. You can sew them in place or you can tie them in place.
5. Pull on the braid to make sure it is secure and you are done!



How to Use a Harness



Puppy Raiser Action Game

Daisies/Brownies

Start the activity:

Actions:

Guide Dog: Wave

Puppy Raiser: Peace Sign

Story:

A volunteer **puppy raiser** named Chelsea and her future **guide dog** named Joe are the best of friends. Chelsea learned from a young age that when she turned 18, she would be able to apply to become a **puppy raiser**. Volunteer puppy raisers provide the loving homes that care for puppies which come from the **Guide Dog** Foundation, before they are old enough to become a guide dog.

Chelsea knew that being a **puppy raiser** meant taking on a lot of responsibility. It was much more work than helping mom and dad wash the dishes or go grocery shopping. Being a puppy raiser meant taking care of someone every day!

Chelsea got Joe from the **Guide Dog** Foundation and brought him home when he was 8 weeks old. She wasn't nervous to bring Joe home because the Guide Dog Foundation gave her training materials, like helpful videos, classes to attend and staff members to help her.

An important part of Chelsea being a puppy raiser, is making sure she takes Joe to as many places as possible. This helps him get used to different environments. Chelsea was excited to bring Joe anywhere she went like restaurants, libraries, and the mall. To make sure he was adjusted to places with a lot of people, she would also take him to schools, locations with busy streets and to play with other animals.

When Joe reaches the 14- to 18-month age range, Chelsea returns him to the **Guide Dog** Foundation so he can move ahead with formal training and begin a wonderful career as a **guide dog**. Chelsea is sad to return Joe, but is excited to see updates through pictures the **Guide Dog** Foundation will send her. The ultimate reward is when Chelsea will be invited to attend Joe's graduation ceremony and see Joe again, along with his new handler.

Puppy Raiser Action Game

Juniors/Cadettes

(These instructions are included in the GSNC kit)

Start the activity:

Actions:

Guide Dog: Thumbs up

Puppy Raiser: Raise your hand

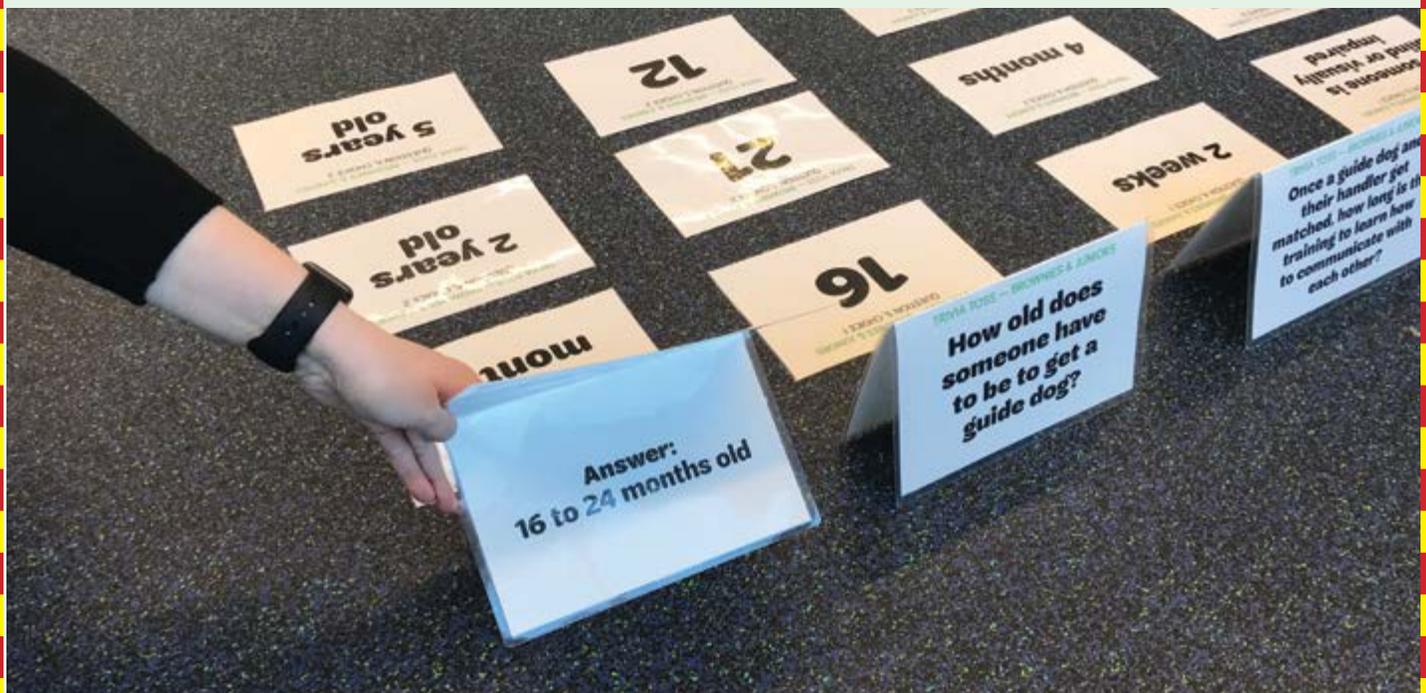
- Volunteer **puppy raisers** provide the loving homes that care for puppies that come from the **Guide Dog** Foundation
- **Puppy raisers** take home an 8-week-old puppy and care for it until it is between 14 and 18 months old.
- **Puppy raisers** are responsible for socializing the puppy. They bring it everywhere they go like restaurant, libraries and the mall.
- Exposing the puppy to different situations, including schools, busy pedestrian areas, other animals and interaction with children is important. This helps the puppy have less work to do when it goes for formal training at the **Guide Dog** Foundation.
- Teaching the puppy basic obedience skills, such as how to walk on a leash, sit and stay, lay down, and to come when called, is required when you're a **puppy raiser**.
- The **Guide Dog** Foundation gives puppy raisers training materials to prepare them like manuals, videos classes to attend and staff assistance.

- When a dog reaches the 14- to 18-month range, the **puppy raiser** returns he/she to the **Guide Dog** Foundation, so it can move ahead with its formal training and begin its wonderful career as a **guide dog**.
- Formal training takes about three to six months. While the dog is in for training, the **puppy raiser** will receive monthly updates and photos to show its progression.
- The ultimate reward is when a **puppy raiser** is invited to attend the graduation ceremony where they can see the dog they raised and also meet the dog's new handler.

Trivia Toss Game Setup



This is how the questions and multiple answers should be set up facing the girls.



The questions are on the back side of the tented question cards. Flip the card over for the correct answer.

Trivia Toss Game

Brownies/Juniors

(The materials and instructions for this activity are included in the GSNC kit)

Trivia Questions and Answers:

1. How long is the waiting list to get a guide dog?

- a) 3 months to a year
- b) 4 weeks
- c) 5 years

Answer: 3 months to a year

2. How much does it cost to get a guide dog?

- a) 500
- b) 2,00
- c) Free

Answer: Free

3. Why should someone get a guide dog?

- a) If someone is blind or visually impaired
- b) If someone is lonely
- c) If someone needs a friend

Answer: If someone is blind or visually impaired

4. Once a guide dog and their handler get matched, how long is the training to learn how to communicate with each other?

- a) 2 weeks
- b) 4 months
- c) 1 year

Answer: 2 weeks

5. How old does someone have to be to get a guide dog?

- a) 16
- b) 21
- c) 12

Answer: 16

6. How old are dogs when they are matched with a blind or visually impaired person?

- a) 16 to 24 months old
- b) 2 years old
- c) 5 years old

Answer: 16 to 24 months old

Trivia Time Game

Cadettes

(The materials and instructions for this activity are included in the GSNC kit)

Trivia Questions and Answers:

1. When was the guide dog foundation founded?

- a) 1912
- b) 2005
- c) 1946

Answer: 1946

2. Where is the Guide Dog Foundation located?

- a) Babylon, NY
- b) Smithtown, NY
- c) Freeport, NY

Answer: Smithtown, NY

3. What is a guide dog training “apprentice?”

- a) A person trained to work with guide dogs
- b) A staff member from the Guide Dog Foundation that learns how to train guide dogs and work with people who are blind or visually impaired.
- c) A person trained to work with guide dogs and blind or visually impaired people

Answer: A staff member from the Guide Dog Foundation that learns how to train guide dogs and work with people who are blind or visually impaired.

4. How do guide dogs get their names?

- a) Dog Sponsors
- b) Their owners
- c) Guide Dog Foundation

Answer: Dog Sponsors

5. How much does it cost to get a guide dog?

- a) \$500
- b) \$2,000
- c) Free of charge

Answer: Free of charge

6. Where are guide dogs allowed to go with their handlers?

- a) Restaurants
- b) Their owner's house
- c) Anywhere that's open to the public

Answer: Anywhere that's open to the public

True or False Etiquette Game

Daisies/Brownies

(The materials and instructions for this activity are included in the GSNC kit)

Six Etiquette Questions and Answers:

- 1. It is okay to touch a guide dog while it's working without asking the handler if it's okay? True or False?**

Answer: False. It is not okay. If the guide dog gets distracted, they are not able to keep the handler safe at all times.

- 2. Guide dogs are trained to be calm and in control at all times. True or False?**

Answer: True

- 3. It is okay to ask a handler questions, but sometimes he/she does not want to answer questions about their disability. It's important to not focus on that part of their life. True or False?**

Answer: True

- 4. All people that have guide dogs are completely blind. True or False?**

Answer: False. Many people that are legally blind have some usable vision, but they can't rely on that. That's why legally blind people can rely on guide dogs.

5. You should not grab a handler or guide dog to show them where to go. Always ask the handler if he/she needs help. True or False?

Answer: True

6. While someone is driving, it's important for them to pay attention if a guide dog and handler are walking across the street. True or False?

Answer: True. A guide dog is trained to disobey a command from its handler if cars or other danger comes in their path. However, it's much safer if a driver is still cautious.

True or False Etiquette Game

Juniors/Cadettes

(The materials and instructions for this activity are included in the GSNC kit)

Six Etiquette Questions and Answers:

1. **A guide dogs harness handle is like a steering wheel of a car. As the dog walks, the handler can tell which direction to go. True or False?**

Answer: True

2. **A handler has the right to be in public places with his/her guide dog. True or False?**

Answer: True

3. **It is okay to ask a handler questions, but sometimes he/she does not want to answer questions about their disability. It's important to not focus on that part of their life. True or False?**

Answer: True

4. **All people that have guide dogs are completely blind. True or False?**

Answer: False. Many people that are legally blind have some usable vision, but they can't rely on that. That's why they rely on guide dogs.

5. Guide dogs are trained to not be aggressive and in control at all times. True or False?

Answer: True. Although you may have had a bad experience with a dog, anyone can feel safe around a guide dog. The training that they go through ensures this.

6. While someone is driving, it's important for them to pay attention if a guide dog and handler are walking across the street. True or False?

Answer: True. A guide dog is trained to disobey a command from its handler if cars or other dangers come in their path. However, it's much safer if a driver is still cautious.



All About Guide Dogs Patch Program Kit Inventory

- The *All About Guide Dogs* patch program guide
- The *All About Guide Dogs Memory Card Game* (Two sets, Daisy/Brownie and Junior/Cadette level)
- The *All About Guide Dogs Action Game* (One version for Daisy/Brownie, and another for Junior/Cadette level)
- The books, *Guide Dogs* by Jessica Rudolph, *Guide Dogs* by Kara Laughlin and *Animals with Jobs-Guide Dogs* by Judith Janda Presnall
- Six *Trivia Toss* and six *Trivia Time* questions about guide dogs printed on hand-held signs with the answer inside (Two sets, Brownie/Junior and Cadette level)
- 18 *Trivia Toss* answers, each printed on a piece of paper (Brownie/Junior level)
- Two bean bags
- Four felt DIY harnesses
- Four blindfolds
- Six *True or False Etiquette Game* questions printed on hand-held signs with the answers inside (Two sets, Daisy/Brownie and Junior/Cadette level)